

Summer 2

English

Key text:

The Great Fox Illusion by Justyn Edwards



What will I learn?

- How to write an engaging set of instructions.
- How to write a play script and use it to put on a performance.
- How to write an inspiring narrative.
- How to write a non-chronological report.

What words will I use?

Expanded noun phrase
Subordinating conjunctions
Fronted adverbials
Possessive apostrophes
Show, don't tell
Emotive language
Imperative verbs
Alliteration

Summer 2

Computing

Programming



What will I learn?

- How to modify loops to produce a given outcome.
- How to use a count-controlled and an infinite loop.
- How to identify which parts of a loop can be changed.
- How to re-use existing code snippets on new sprites.
- How to build a program that follows my design.

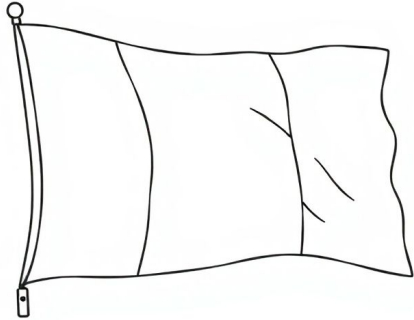
What words will I use?

Code
Sequence
Algorithm
Program
Repetition
Loop
Count- controlled
Infinite

Summer 2

French

My Home - Chez Moi



What will I learn?

- I will learn how to say where I live using the first person high frequency verb 'j'habite' (I live).
- I will learn 5 nouns and their determiners for rooms of the house.
- I will learn 5 more nouns and their determiners for rooms of the house.
- I will learn how to say I do not have a particular room in the house using a key negative structure.
- I will use all my new knowledge in French to describe where I live.

What words will I use?

The nouns and determiners for house & apartment.



The nouns and determiners for rooms of the house.



Key linguistic structures:

Chez moi,
il y a...

In my house there is...

Chez moi,
il n'y a pas de..

In my house there is not...

Vocabulary

Summer 2

Maths

Shape, position and direction and statistics



What will I learn?

- Identify acute, obtuse and right angles
- compare and classify geometric shapes
- identify lines of symmetry in 2-D shapes presented in different orientations
- complete a simple symmetric figure with respect to a specific line of symmetry
- Interpret and present data using bar charts, pictograms, and line graphs
- describe positions on a 2-D grid as coordinates in the first quadrant
- describe movements between positions as translations
- plot specified points and draw shapes

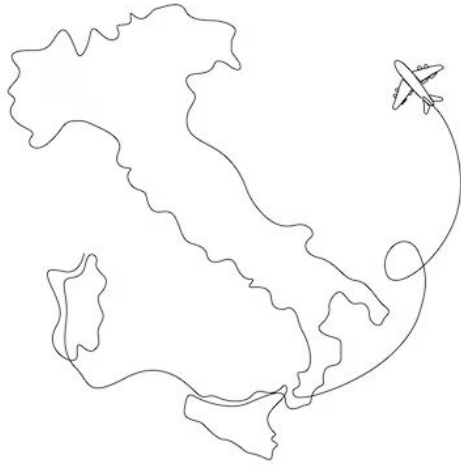
What words will I use?

Acute
Obtuse
Right angle
Negative number
Pictogram
Symmetry
Data
Interpret
Translations
2-D Shapes

Geography

Summer 2

Place - Italy



What will I learn?

- To locate Europe and name its countries.
- To understand geographical similarities and differences between Italy and England.
- To name the canals of Venice and Bridgwater.
- To research the key physical and human features of Italy.
- To research the human geography of Italy, including trade links in the Roman era.

What words will I use?

Europe
Italy
Physical features
Human features
Canals
Trade Links
Similarities
Differences
Lifestyle

PSHE

Summer 2

Engage



What will I learn?

- That to engage means to pay attention and put effort into something.
- How their feelings affect their ability to do well in an activity and learn that they have to feel good, to do good.
- What Big Dream Goals are.
- How to use perseverance and resilience to help them not give up on something.
- That they have to Believe to Achieve.
- How to set their own Big Dream Goals

What words will I use?

Engage
Activity
Goal
Perseverance
Feel Good
Do Good
Believe to Achieve
Happy Breathing
Habits
Resilience
Dopamine

Summer 2

RE

Christianity: Agape



What will I learn?

- Talk about how Christians try to live like Jesus.
- Retell the story of the Good Samaritan.
- Know why Jesus told the story and what it teaches us.
- Explain what agape (kind, selfless love) means.
- Say how this story helps Christians live their lives.
- Talk about other stories Jesus told that show love and kindness.
- Think about what it means to love and care for others.
- Explain why it's sometimes hard to do the right thing.

What words will I use?

Jesus
Christian
Parable
Good Samaritan
Agape
Love
Neighbour
Kindness
Selfless
Forgiveness

Summer 2

Music

Ukuleles



What will I learn?

- Chord Progressions and new chords
- Strumming patterns
- Fingerpicking techniques
- To read music
- To play songs

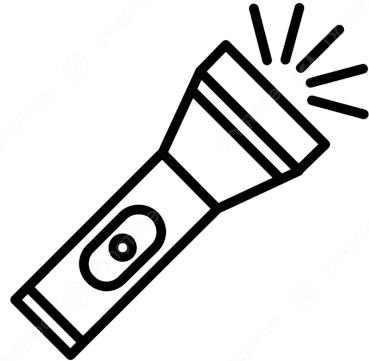
What words will I use?

Pitch
Tempo
Dynamics
Chord
Body
Neck
Frets
Tuning pegs
Bridge
Sound hole
Strings

Summer 2

D&T

Torches



What will I learn?

- Identify electrical products and explain why they are useful.
- Help to make a working switch.
- Identify the features of a torch and how it works.
- Describe what makes a torch successful.
- Create suitable designs that fit the success criteria and their own design criteria.
- Create a functioning torch with a switch according to their design criteria.

What words will I use?

battery
bulb
buzzer
circuit diagram
component
conductor
electricity
electronic item
insulator
series circuit
switch
torch
wire

Summer 2

Science

Electricity



What will I learn?

- Identify common appliances that run on electricity.
- Construct a simple circuit using wires, bulbs, batteries, and switches.
- Recognise and name basic circuit components, such as cells, wires, bulbs, switches, and buzzers.
- Understand that a complete circuit is needed for a device to work.
- Identify open and closed circuits and predict whether a circuit will work.
- Recognise that some materials conduct electricity and others do not (conductors vs. insulators).
- Use results to draw simple conclusions and make predictions for new values.

What words will I use?

Circuit
Conductor
Insulator
Battery (cell)
Switch
Bulb
Wire
Component
Electricity
Appliance

Summer 2

PE

Golf



What will I learn?

- Use a golf club with control.
- Aim and hit towards a target.
- Follow basic golf rules.
- Work safely and fairly.
- Improve skills through practice.

What words will I use?

Putt
Chip
Swing
Grip
Stance
Target
Club
Green
Accuracy
Fair play

Summer 2

Forest School

Forest School



What will I learn?

- Teamwork - Work together to solve challenges and support each other.
- Communication - Share ideas clearly and listen to others.
- Problem-Solving - Think critically to complete tasks and overcome obstacles.
- Resilience - Keep trying and stay positive even when challenges are difficult.
- Orienteering Skills - Use maps and directions to navigate and find checkpoints.

What words will I use?

Teamwork
Communication
Problem-Solving
Resilience
Orienteering
Navigation
Map
Compass
Cooperation
Challenge